



Year 1 Summer 2 Curriculum Overview

YEAR GROUP:	1	TERM:	Summer 2
SCIENCE	GEOGRAPHY	HISTORY	COMPUTING
<u>SEASONAL CHANGES</u> -To observe changes across the four seasons. -To observe and describe weather associated with the seasons and how day length varies.	<u>GEOGRAPHICAL SKILLS</u> -To use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map.	Taught in Summer 1	-To understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions. -To create and debug simple programs. -To use logical reasoning to predict the behaviour of simple programs. -To use technology purposefully to create, organise, store, manipulate and retrieve digital content. -To use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies. <i>-To say well done to my friends when I view their work.</i> <i>-To always ask an adult</i>

			<p>before I go on the internet. I know what these are: clipart, photograph, text, video, and sound.</p> <ul style="list-style-type: none"> -To predict the behaviour of a programmed toy I can understand the function of the direction keys. -To create and debug an algorithm. -To explain what coding means. -To design and make a simple program using 2Code. -To use a simple spreadsheet to solve problems.
ART AND DESIGN	DESIGN AND TECHNOLOGY	MUSIC	PE
Taught in Summer 1	<p>Design a weather instrument (wind/rain)</p> <ul style="list-style-type: none"> -To design purposeful, functional, appealing products for themselves and other users based on design criteria. -To generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. -To select from and use a range of tools and equipment to perform practical tasks [for 	<ul style="list-style-type: none"> -To use their voices expressively and creatively by singing songs and speaking chants and rhymes. -To play tuned and untuned instruments musically. -To listen with concentration and understanding to a range of high-quality live and recorded music. -To experiment with, create, select and combine sounds using the inter-related dimensions of music. 	<p>Striking and Fielding – Bat and ball games</p> <ul style="list-style-type: none"> -To participate in team games, developing simple tactics for attacking and defending. -To develop bat and ball skills. -To position the body to strike a ball. -To practise batting skills in a pair.

	<p>example, cutting, shaping, joining and finishing].</p> <ul style="list-style-type: none"> -To select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics. -To explore and evaluate a range of existing products. -To evaluate their ideas and products against design criteria. -To explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products. 		
PSHE	RE	MFL	PE
<u>RSE</u>	<p>Rosh Hashanah and Yom Kippur (Judaism)</p> <p><i>-To learnt to empathise with Jewish children by understanding what Rosh Hashanah and Yom Kippur mean to them.</i></p> <p>**** Trip: Synagogue</p>	<ul style="list-style-type: none"> -To learn how to describe the weather in Spanish. -To learn the vocabulary in Spanish to match weather conditions. -To listen to and understand a description of the weather. -To match words to images of different types of weather. 	<p>Outdoor and Adventurous Activities</p> <ul style="list-style-type: none"> -To engage in co-operative physical activities, in a range of increasingly challenging situations.